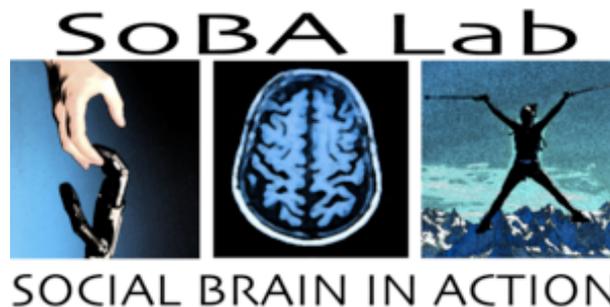


Özdem et al (2016). Believing androids - fMRI activation in the right temporo-parietal junction is modulated by ascribing intentions to non-human agents. *Social Neuroscience*, 7, 1–12.

Ruud Hortensius

Social Robotics Journal Club

19.07.17



Previous literature

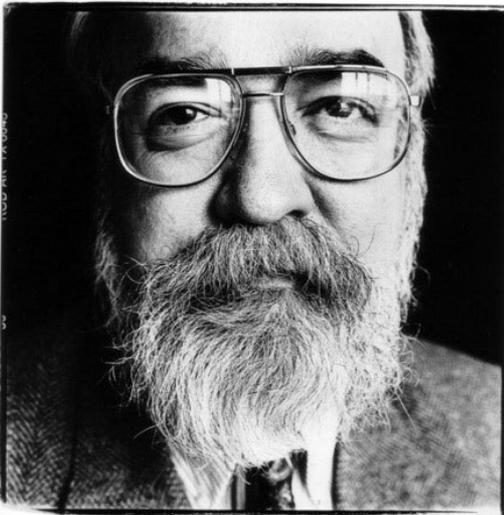
From metalizing to 'Intentional stance'

make inferences about the others' internal states (i.e., intentions, beliefs) in order to explain, understand, and predict their behaviour

Intentional stance: treating the agent as a rational being with beliefs, desires, and action goals, thereby inducing mentalizing when predicting the agent's behavior.

Design stance: explain based on design functionality

Physical stance: explain based laws of physics or chemistry

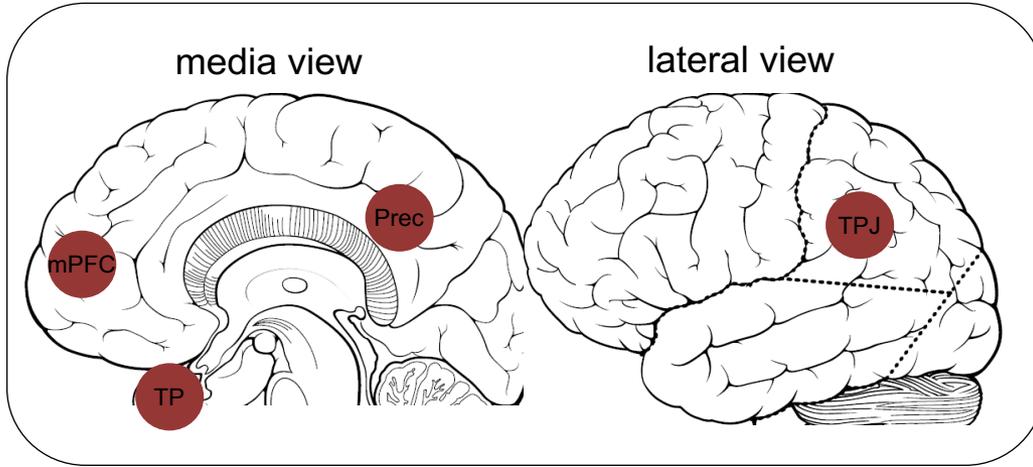


Dennett, 2003



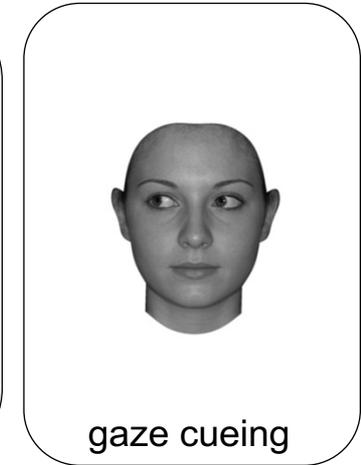
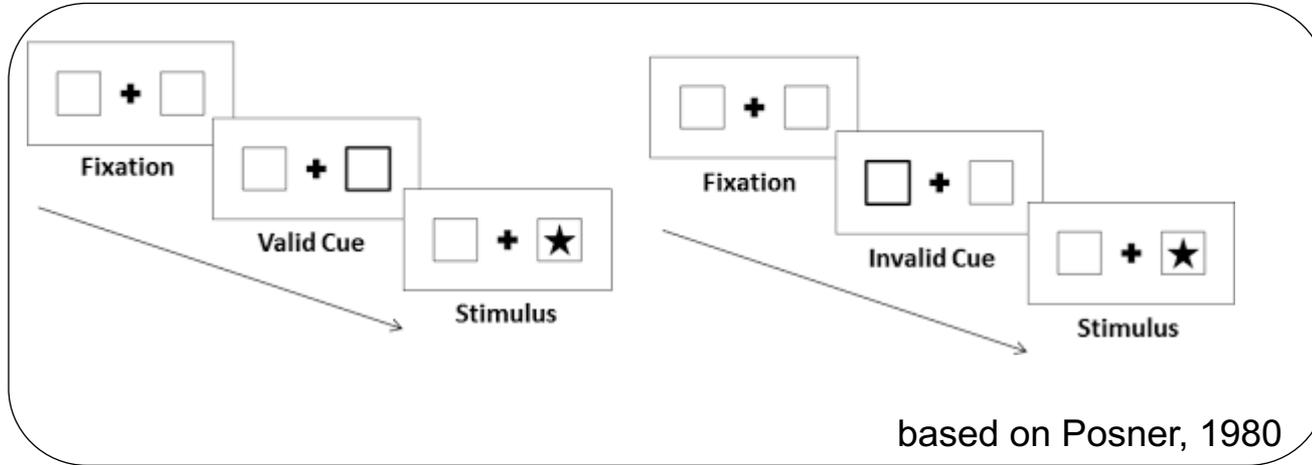
Previous literature

Theory-of-mind network



Previous literature

Attention reorienting



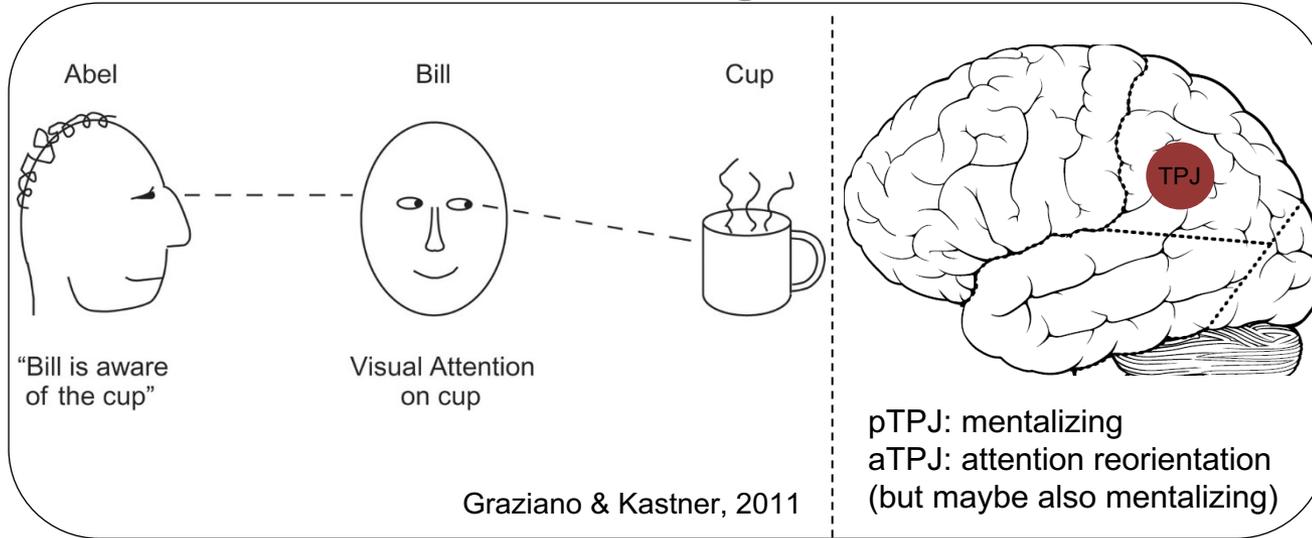
Neural locus and previous behavioural results

A lateral view of a human brain, showing the cerebral cortex. A red circle highlights the region of the brain labeled 'TPJ' (Temporo-parietal junction). A dashed line indicates the location of the brain in the head.

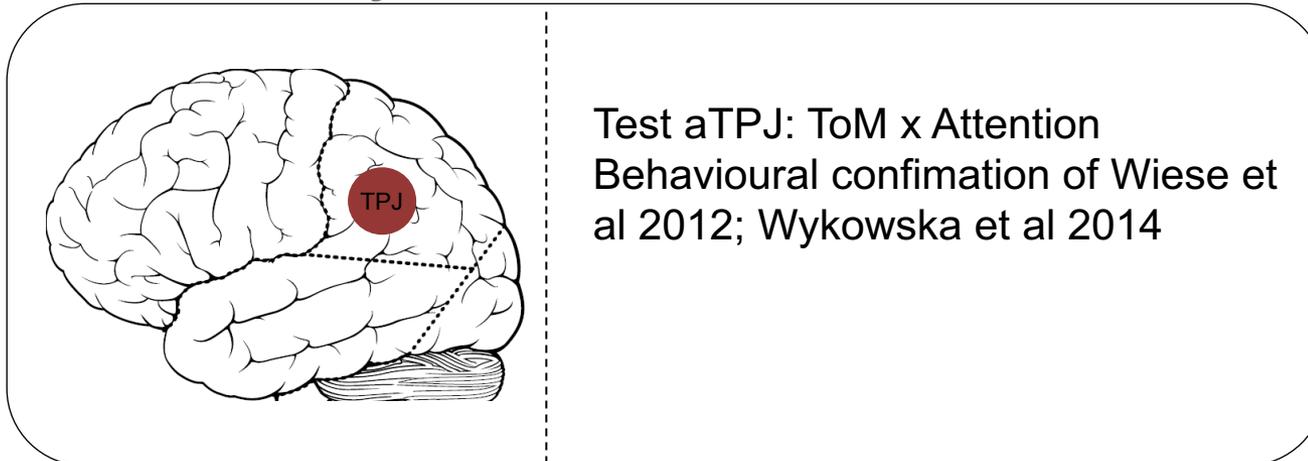
Reorienting
Human > Robots, but based on
belief not appearance
Wykowska et al 2014; Wiese et al
2012;

Aim of the study

Interaction between mentalizing and attention reorienting



Aim of the study



Aim of the study

Expectations

① “participants would be more likely to orient attention to gazed-at locations and expect to see the target at the gazed-at location when they believe the gaze results from operations of the mind, rather than being algorithmically determined.” → behavioral

② “Extending on these findings, we expect that the human-controlled condition triggers stronger mind attributions (involving the posterior or anterior TPJ; see Krall et al., 2015) as well as stronger attention to the observed gaze (involving the anterior TPJ) than in the preprogrammed condition.” → main effect of instruction

③ “More importantly, we expect to find interaction effects between cue validity and mind attribution, reflecting larger effects of attentional reorientation after invalid cues (involving the anterior TPJ) when the observed eye gaze is controlled by a human rather than being preprogrammed.” → belief x validity interaction

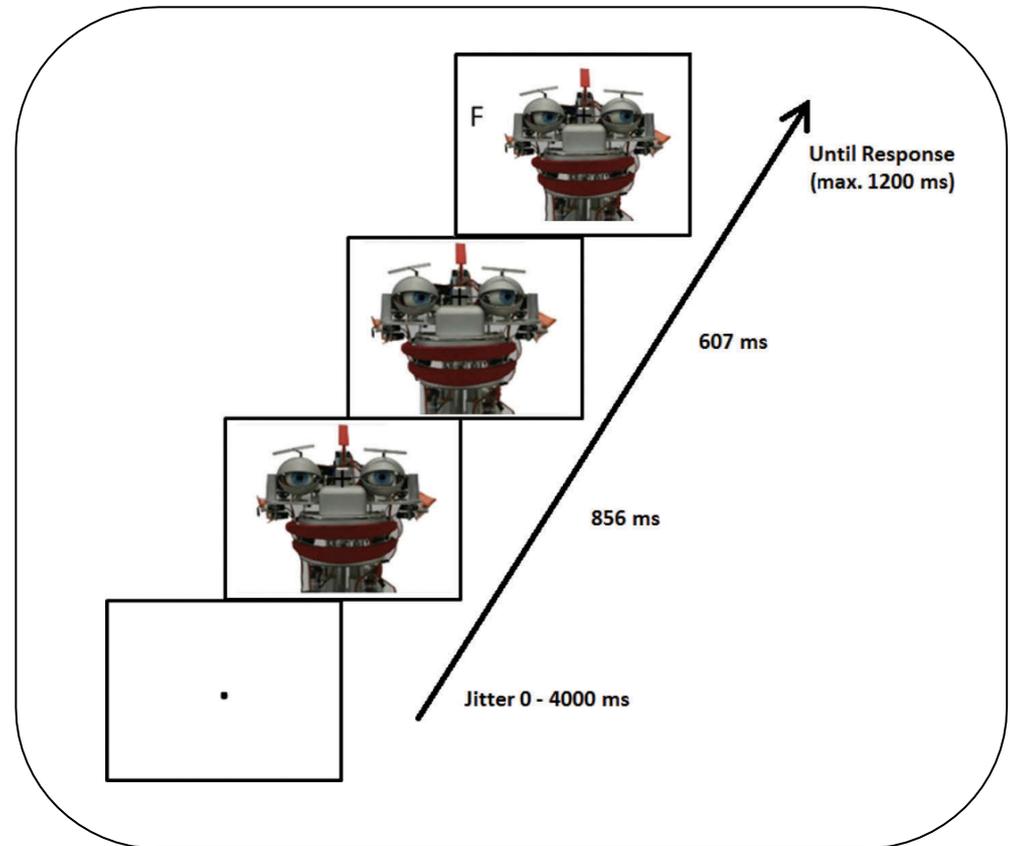
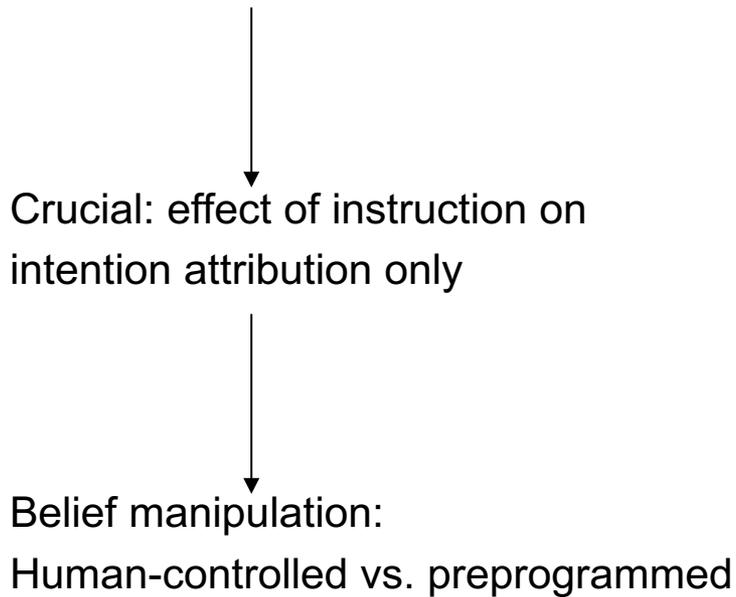
Methods

Procedure adapted from Wykowska et al. 2014

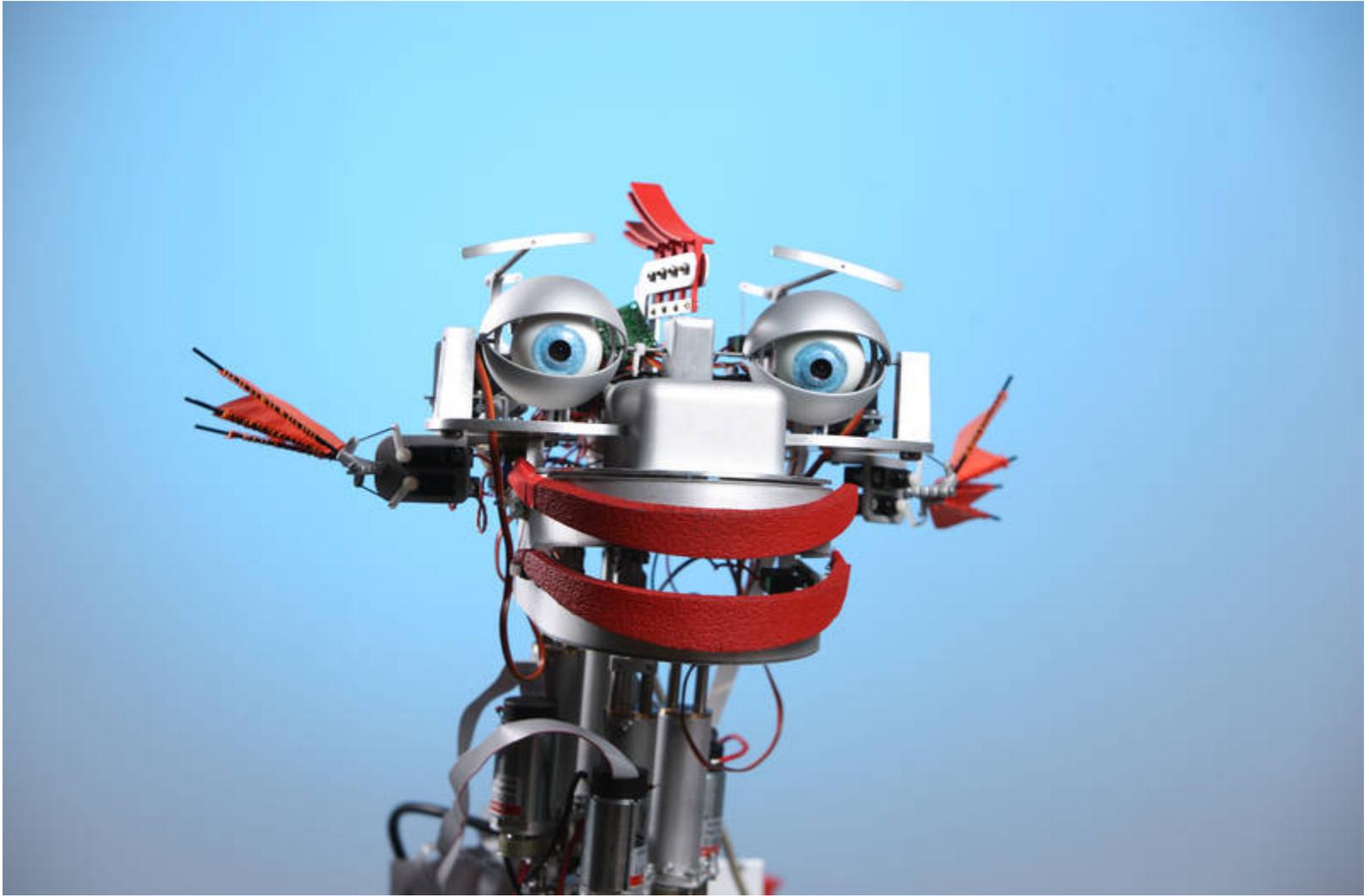
Gaze cueing task (c.f. Posner)

Instruction: respond as quickly and accurately as possible

Valid/non-valid: 50/50



Meet Eddie



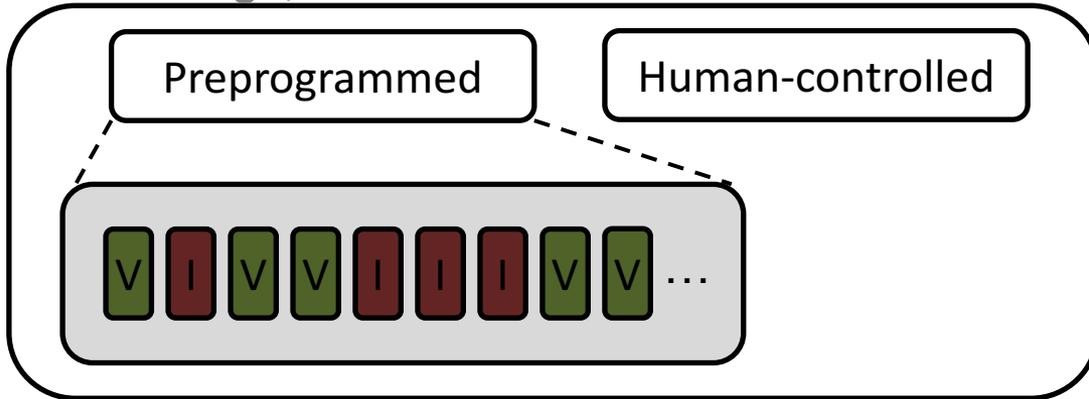
Procedure

Belief manipulation

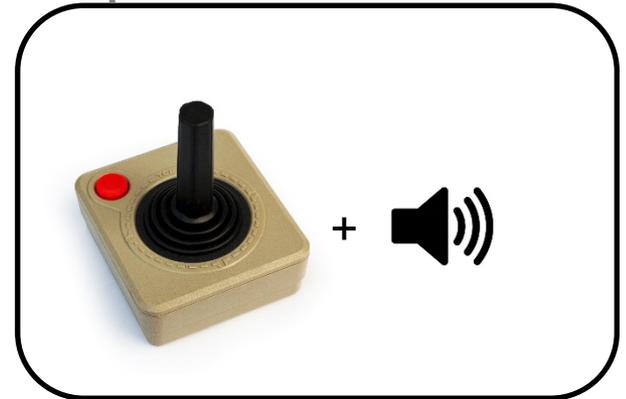
Human-controlled: eye movements of robot controlled by human with joystick

Preprogrammed: eye movements programmed prior to the experiment

Mixed design, event-related w/ blocks



Manipulation



Manipulation check

Funneled questionnaire

1. Was the control of the [preprogrammed] eye movements [by the experimenter] successful?
If yes, how did you establish that? If no, why did it not work?
2. How good was the [programming of] [control of the experimenter on] the eye movements?
(1 = not vivid at all to 7 = very vivid)
3. What were the differences between the conditions?
Please note them all.
4. Did you believe that the [eye movements were preprogrammed] [experimenter had influence on the eye movements of the robot]? If yes, how did you establish that? If no, why did it not work?
5. How large was the influence of the [computer program] [experimenter] on the eye movements?
(1 = none at all to 7 = complete influence)
6. Did you have any suspicion that the [computer program] [human experimenter] did not really control the eye movements?
If yes, how did you establish that? If no, why not?
7. How strong was your suspicion?
(1 = none at all to 7 = very much)

Data analyse

Final $n = 21$; movement ($n = 2$), suspicion ($n = 4$)

Behaviour

2 x 2 ANOVA for $RT_{\text{only correct trials, } < 2SD}$ and ACC

fMRI (whole-brain and ROI analysis)

Predictors:

4 predictors of interest (valid vs. non-valid; human vs. preprogrammed)

6 motion predictors

Contrasts

Main effect of instruction ($H_v + H_i > P_v + P_i$)

Main effect of validity ($H_i + P_i > H_v + P_v$)

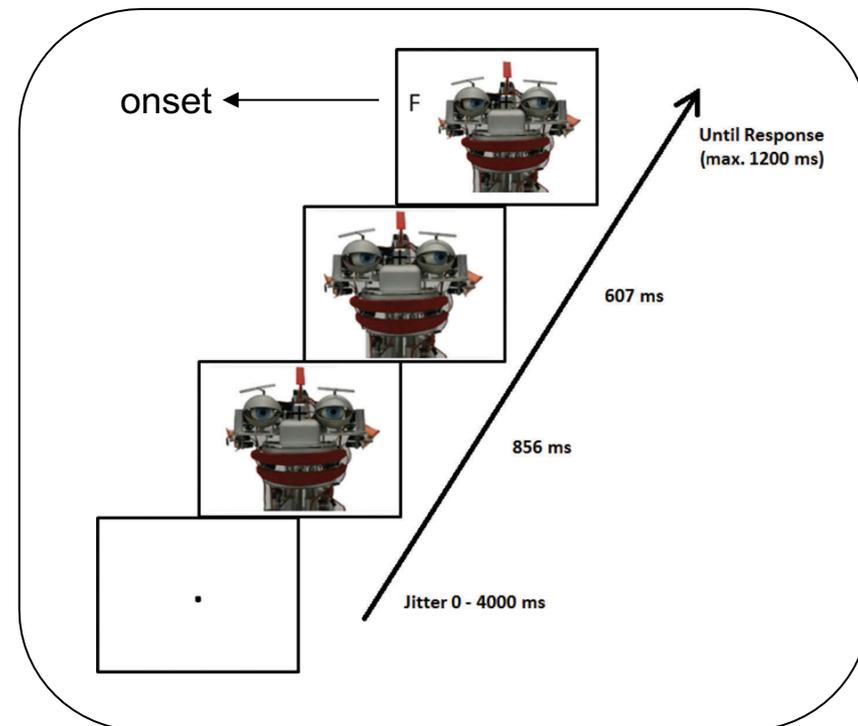
Interaction ($H_i + H_v > P_i > P_v$) \rightarrow based on RT

(3 -2 1 -2)

ROIs

Based on meta-analysis by Bzdok et al (2013):

15 mm sphere (TPJ)

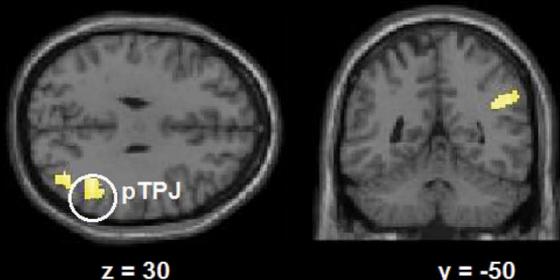


Behavioural results

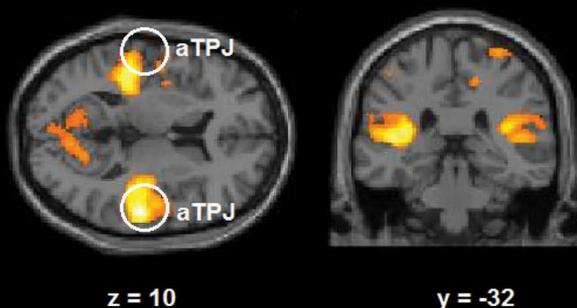
	Human		Preprogrammed	
	Valid	Invalid	Valid	Invalid
Response time (ms)				
Mean	504	512	505	510
SD	24	28	19	24
Accuracy (%)				
Mean	93	93	93	92
SD	3	3	3	4
				ANOVAs
	<i>F</i> (1,26)	<i>p</i>	<i>np</i> ²	
Response time				
Instruction	0.10	0.760	0.004	
Cue validity	19.28	0.000	0.426	
Interaction	1.08	0.308	0.040	
Accuracy				
Instruction	1.22	0.279	0.045	
Cue validity	0.52	0.477	0.020	
Interaction	0.21	0.645	0.008	

Whole-brain analysis

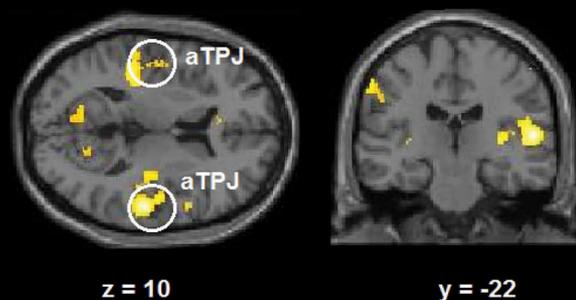
Invalid > Valid



Human > Preprogrammed



Interaction



Whole-brain analysis

Invalid > valid

Right TPJ
Right precuneus

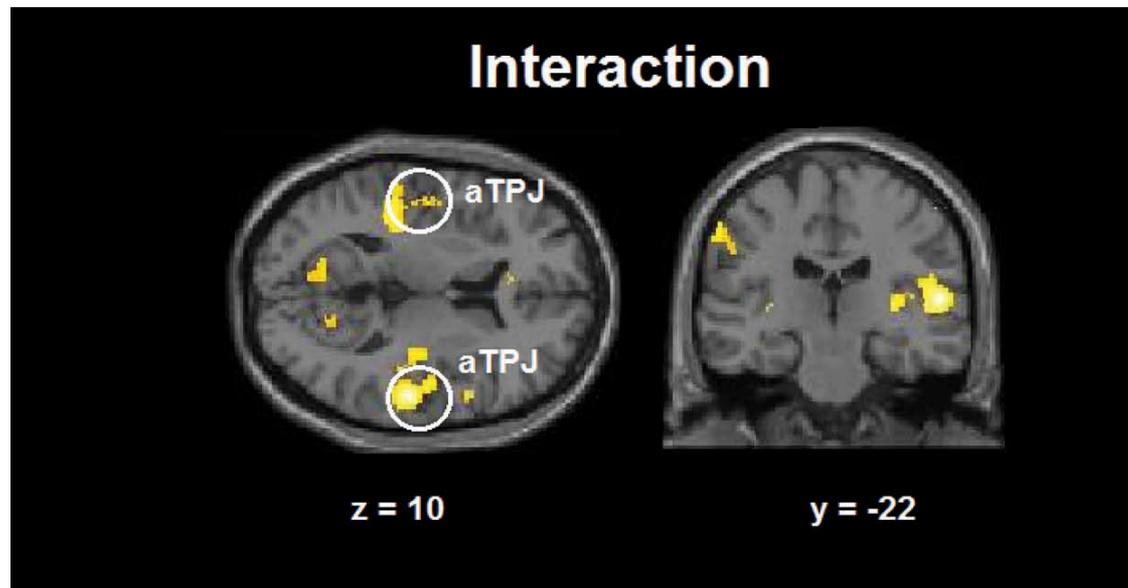
Human > preprogrammed

Right TPJ
Left TPJ
Cuneus
Right superior parietal lobule
Right postcentral gyrus

Interaction: human (invalid > valid) > preprogrammed (invalid > valid)

Right TPJ
Right lentiform nucleus
Right superior temporal gyrus
Left TPJ
Left insula
Left superior temporal gyrus
Left claustrum

ROI analysis



Regions of interest

Invalid > valid

Human > preprogrammed

Interaction: human (invalid > valid) > preprogrammed (invalid > valid)

Right posterior TPJ mentalizing

Right anterior TPJ reorienting

Left anterior TPJ reorienting

Right anterior TPJ reorienting

Left anterior TPJ reorienting

Bonus results

instruction main contrast (human > preprogrammed) as well as in the interaction between cue validity and Instruction. We found negative correlations across participants for the bilateral anterior TPJ in the human conditions, which reached significance when pooled together for the right TPJ ($r = -.28, p < .05$ one-sided) and the left TPJ ($r = -.41, p < .01$ one-sided). Thus, the stronger the activation in the anterior TPJ (main effect of instruction or interaction between cue validity and instruction), the faster participants responded in the human conditions. There were no significant correlations for the preprogrammed conditions.

But one-sided and not corrected for multiple comparisons (4)

effect and mind attribution was not significant. Note, however, that there were sizeable correlations between this interaction contrast and response times, indicating that participants who showed stronger contrast activations in the anterior TPJ responded faster in the human-controlled conditions. The lack of a statistically significant

Discussion

Findings

① “participants would be more likely to orient attention to gazed-at locations and expect to see the target at the gazed-at location when they believe the gaze results from operations of the mind, rather than being algorithmically determined.” → behavioral

② “Extending on these findings, we expect that the human-controlled condition triggers stronger mind attributions (involving the posterior or anterior TPJ; see Krall et al., 2015) as well as stronger attention to the observed gaze (involving the anterior TPJ) than in the preprogrammed condition.” → main effect of instruction

③ “More importantly, we expect to find interaction effects between cue validity and mind attribution, reflecting larger effects of attentional reorientation after invalid cues (involving the anterior TPJ) when the observed eye gaze is controlled by a human rather than being preprogrammed.” → instruction x validity interaction

Discussion

aTPJ

mentalizing + reorienting

High-level: mentalizing



Low-level: attention

Right temporoparietal junction

Form: Human vs. Nonhuman

Human	Nonhuman

Belief: Motion capture vs. Computer animation

The following videos were made with ...	The following videos were made with ...
 Motion Capture	 Computer Animation

NB. rTPJ → dMPFC connectivity

Klapper, Ramsey et al 2014

Engagement of TPJ when cues of animacy are present

But what about pTPJ?

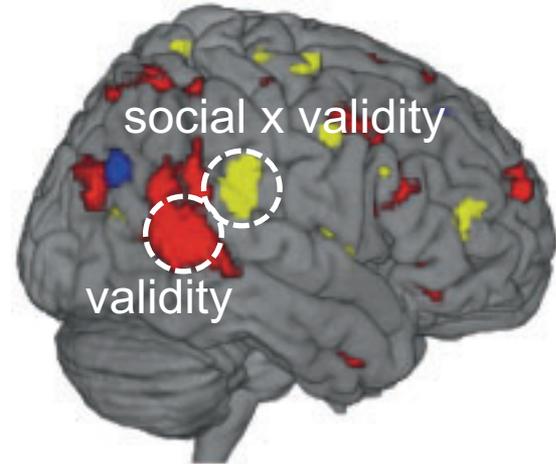
Impact of interaction?

Reflection

Block [no.]: computer-based cues

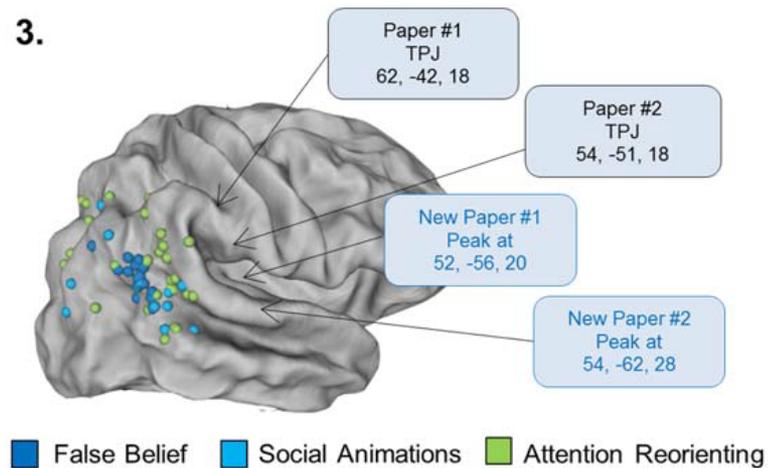
Block [no.]: cues sent by confederate

Schuwerk et al 2017



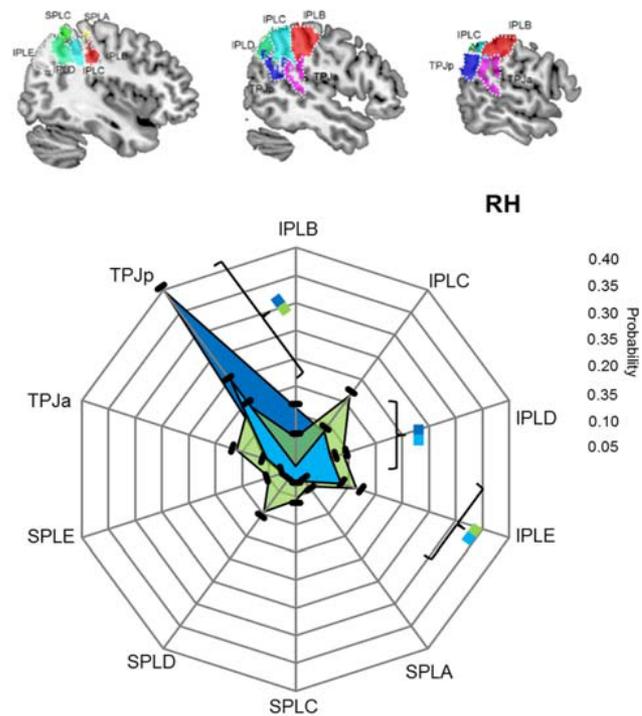
Reflection

3.



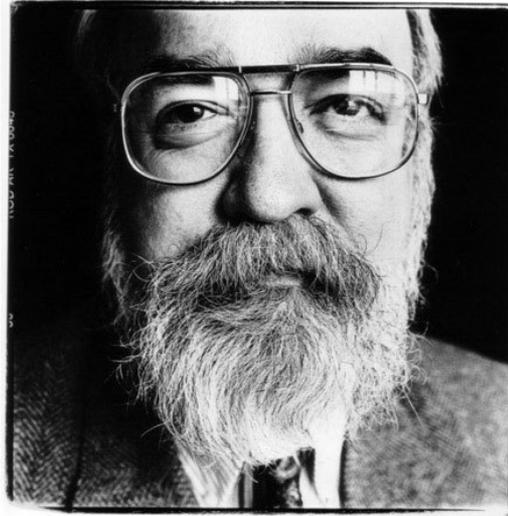
Schurz et al 2017

B. Connectivity-based parcellation



Reflection

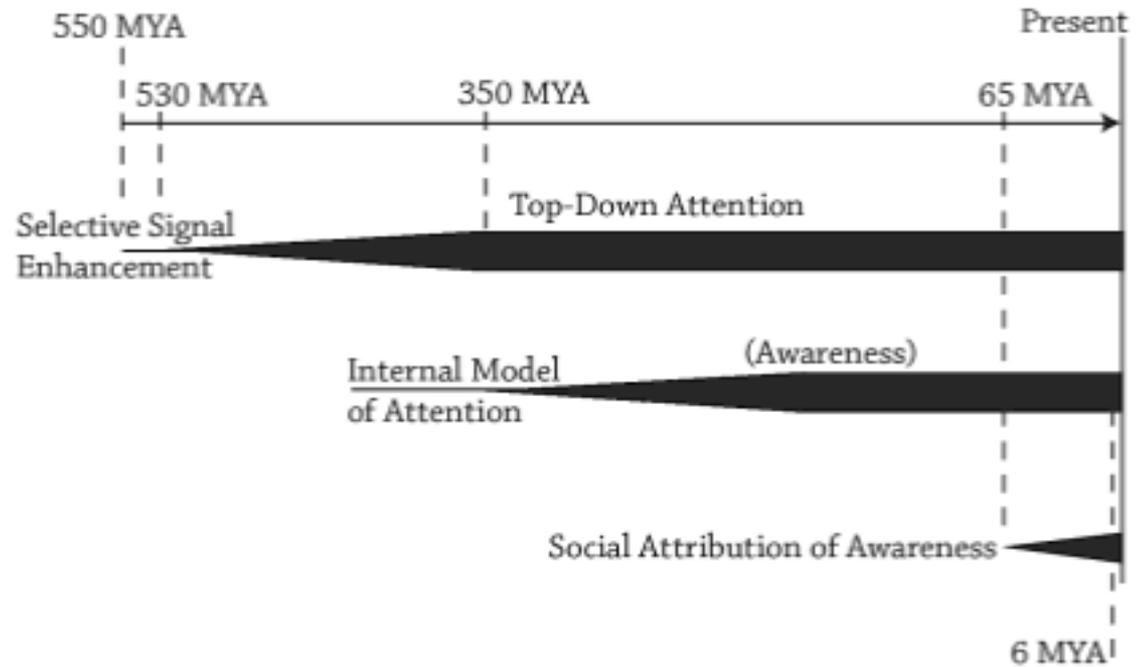
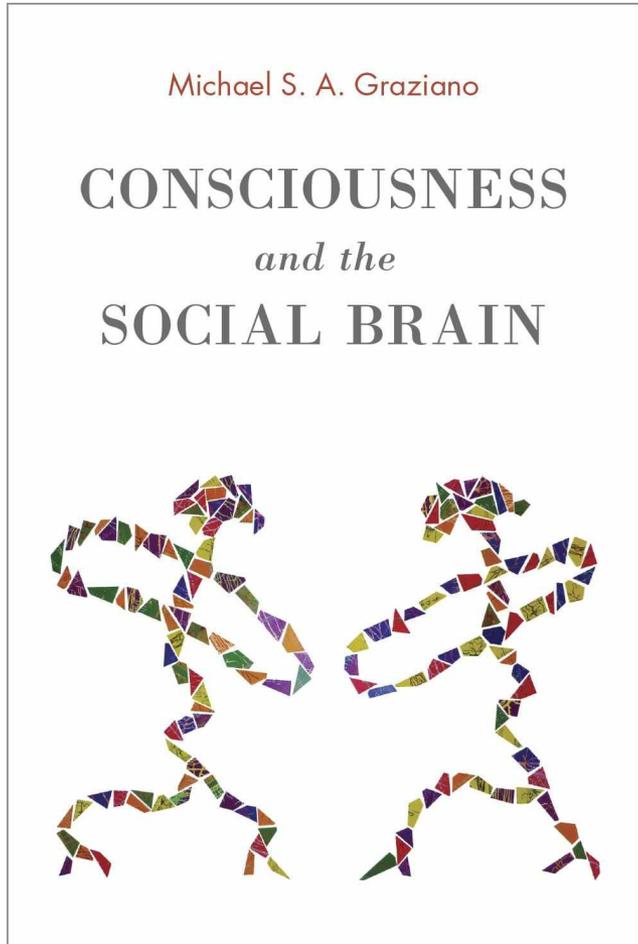
Intentional stance?
or
design stance?



Dennett, 2003

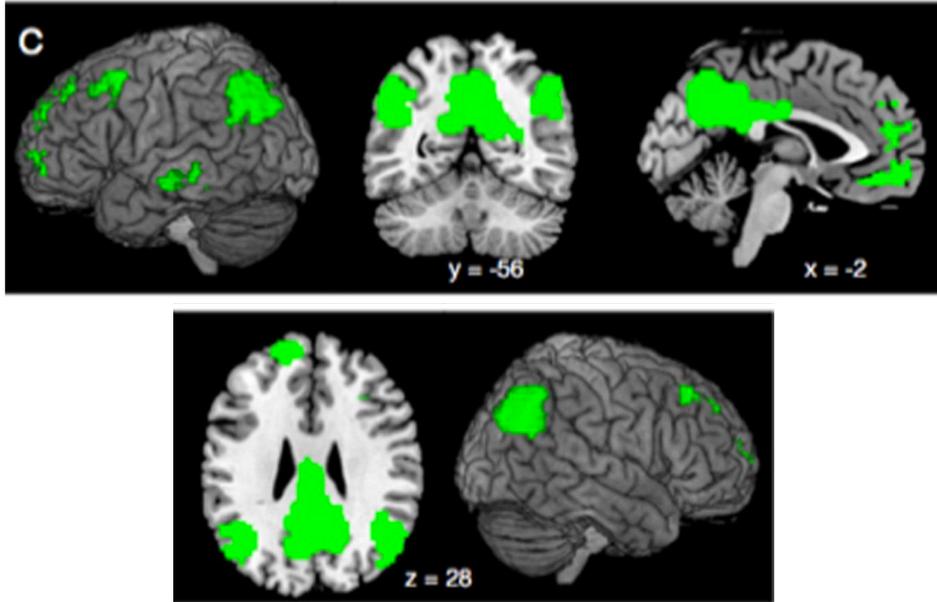


Going beyond the scope

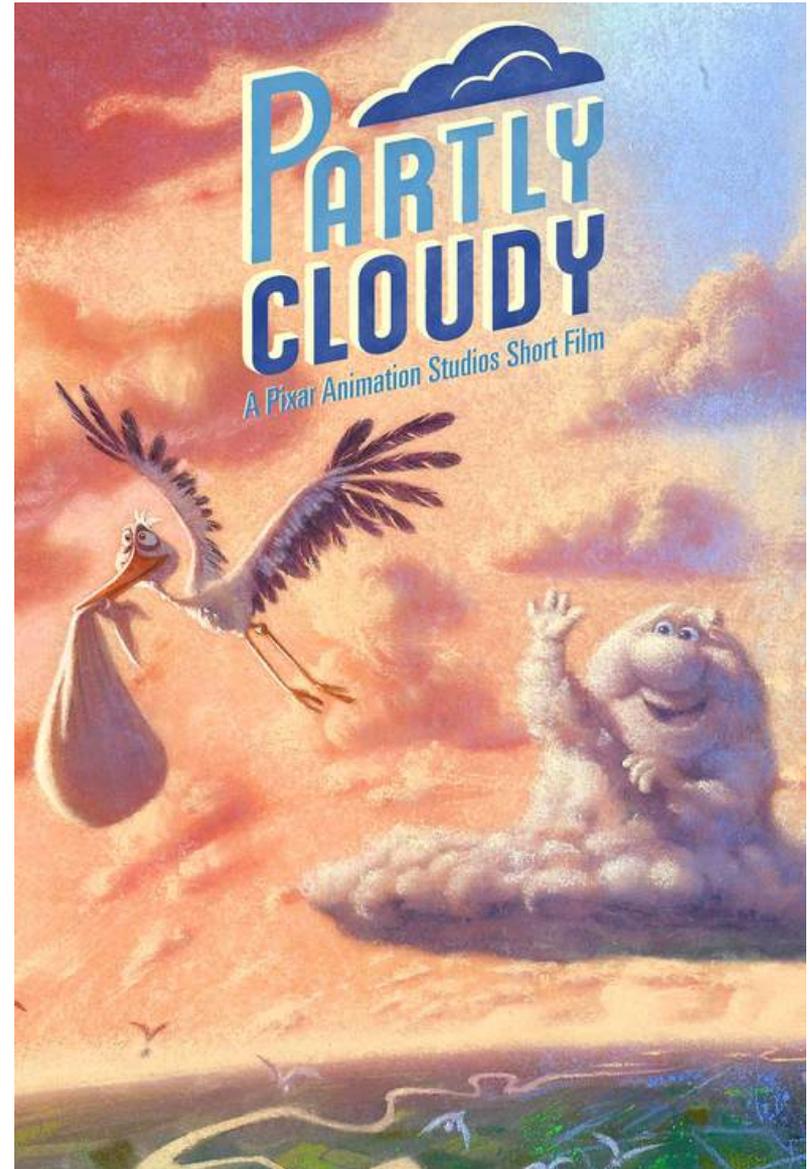


Reflection

- no functional ROIs



Jacoby et al 2016



Discussion

Accordingly, our finding suggests that participants paid increased attention to the face and gaze of the robot under the belief that the robot's eyes were human-controlled because changes in gaze direction coming from a human partner would constitute a more important visual stimulus than those generated by a machine. This interpretation is in line with what participants reported in the postscanning suspicion questionnaire.

But...

	<i>F</i> (1,26)	<i>p</i>	<i>np</i> ²
Response time			
Instruction	0.10	0.760	0.004
Cue validity	19.28	0.000	0.426
Interaction	1.08	0.308	0.040
Accuracy			
Instruction	1.22	0.279	0.045
Cue validity	0.52	0.477	0.020
Interaction	0.21	0.645	0.008

Discussion

- no behavioural effect (low number of trials/scanning environment and parameters/online paradigm)
- 384 trials in total, 96 per condition (e.g. human_valid)
- *Manipulation too subtle?*

Reflection

- voxel size: 3.5 isotropic, gap (distance factor)
- no post scanning questionnaire results shown
- is the sound a cue for humanness? ← authors argue against this
- connectivity?
- ascribe function to region without behavioural confirmation
- non-social control?

Conclusion

To summarize, the goal of the present study was to investigate the neural correlates underlying the effect of mind attribution on attentional reorienting to gaze direction. We found that higher-order social attribution processes and lower-level attention mechanisms intersect at the anterior TPJ responsible for attentional reorientation and belief inference (Krall et al., 2015), which exhibited particularly strong activation for invalid cues under the belief that eye movements were human-controlled. Based on our findings, gaze cues believed to be produced by a human rather than a machine seem to attract more attention and most likely reflect the fact that they are socially more relevant and informative than preprogrammed ones. This adds to the growing evidence that mind attribution and attentional orienting interact in a common, underlying attentional control process (Mitchell, 2008; Özdem et al., 2016; Scholz et al., 2009), which ensures that more attentional resources are devoted to interactions with agents who are believed to have a mind, as compared to machine-like agents.